

Blobbo the Blob



You don't have to be a person to be a people person.



ORIGINAL RECIPE CLICHE...

You have the personality of a big, over-friendly dog. You bound about the place, excited with possibility and always looking to say hello and meet people, because you just love meeting people. We can be friends, can we, can we? You are in the Floating Vagabond because of the variety of people who come there.

OPTIONAL DARK SECRET (can be used with either version of the character): You are not a member of a sentient ameboid race. In fact, you came into being two weeks ago in the alley round the back of the Floating Vagabond, when the ejected stomach contents of several patrons who'd been drinking some very strange drinks accidentally combined to create life. Yes, you are a sentient pile of vomit. (You disguise the smell with lots of mints.) This is very embarrassing and utterly irrelevant to the game. I DARE YOU TO PROVE ME WRONG.

Aim	3	Nimbleness	3
Common Sense	2	Smarts	2
Cool	6	Strength	4
Luck	1		
Oops! Points	15		

Skills:

- Acrobatics 5
- Belching for Effect 6
- Defence 3
- Look Disgusting at All Times 8
- Party Like A Madman 7
- Sneak 6
- Sports 8
- Throw 5
- Track 4

Shtick: The Stewart Effect (12). Everyone likes you, even bad guys. When you use this shtick, people change their actions so you won't be hurt (but they might imprison or drug you instead). The downside is you can't be violent either, and must find something positive to say about anyone you meet.

Shtick Track - To use your shtick, roll the smallest listed die that hasn't been crossed out. Then cross out that die.

...OR WITH A TWIST?

You are a protoplasmic Casanova. You are filled with grand emotions and give wild, melodramatic speeches: 'ah, my love, we are to be parted, how will my soul endure the burning agony of this separation?' (said when going into the next room) Be inspired by Pepé Le Pew or terrible Regency novels.

Important In real life, people who romantically pursue others who don't want the attention are creeps. Don't harass the other players in the name of playing your character.

Aim	3	Nimbleness	3
Common Sense	1	Smarts	2
Cool	6	Strength	4
Luck	2		

Oops! Points 16

Skills:

- Allure 10
- Dodge 2
- Fiddle with Electronic Gadgets 3
- Intimidate 7
- Mix Drinks 4
- Party Like A Madman 9
- Sneak 5
- Sports 6
- Target Vomiting 5
- Throw 4
- Track 2

Shtick: The Valentino Effect (12). When you use this shtick, the person you target becomes dewy-eyed and obsessed. They'll do anything to assist you, and they'll probably make "Leave Britney alone!" videos about you later. The downside is that when you aren't working your charm on them, they're overcome with shyness and awkwardness.