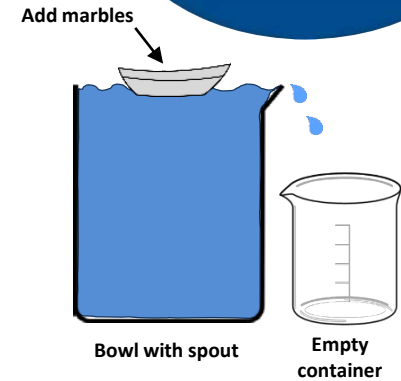


# Float Your Boat



1. **Choose** a boat design to provide structural integrity.
2. **Build** a hull with a piece of aluminum foil or another material of choice.
3. **Add** 20 marbles to your boat and weigh it while dry on a scale ( $W_{\text{Boat}}$ ). Record this value.
4. **Fill** a large bowl or tank with a spout up to the brim with water.
5. **Record** the weight of an empty container and set it under the spout of the bowl.
6. **Place** your boat on the water and arrange the 20 marbles inside carefully for balance. Water that spills over will be captured by the adjacent container.
7. **Once** the spilling stops, weigh the container with the displaced water and record.
8. **Calculate** the weight of the displaced water alone by subtracting the weight of the container. This value is called the **displacement** ( $\Delta$ ).
  - How does  $\Delta$  compare to  $W_{\text{Boat}}$ ?
9. **Use** the formula to calculate the **submerged volume of the boat** ( $V$ ).
10. **Repeat** the experiment using different hull designs or numbers of marbles.
  - What is the relationship between  $\Delta$  and  $W_{\text{Boat}}$ ?
  - What is the relationship between  $V$  and  $\Delta$ ?
  - What is the maximum displacement ( $\Delta_{\text{max}}$ ) you can achieve without sinking your boat?



$$F_B = \Delta = \rho g V$$

## Archimedes Principle

### How does a boat float?

When you put a boat in water, the weight of the boat ( $W_{\text{Boat}}$ ) **pushes down** on the water and **displaces** it. The water **pushes up** on the boat with a **buoyant force** ( $F_B$ ) equal to the weight of the water displaced ( $\Delta$ ). If the weight of the displaced water ( $\Delta$ ) equals the dry weight of the boat ( $W_{\text{Boat}}$ ), the boat will **float**!



**Archimedes Principle** is described mathematically using the formula above.  $F_B$  is the *buoyant force*,  $\Delta$  is the *displacement* of water in lbs,  $\rho$  is the *density of water* in  $\text{lb-s}^2/\text{ft}^4$ ,  $g$  is the *acceleration due to gravity* in  $\text{ft/s}^2$ , and  $V$  is the *submerged volume of the ship* in  $\text{ft}^3$ . On earth,  $g = 32 \text{ ft/s}^2$  and in freshwater,  $\rho = 1.94 \text{ lb-s}^2/\text{ft}^4$ . This formula can also be rewritten as  $V = \Delta/(\rho g)$ . As you load your boat with more marbles, the dry weight of the boat increases, the submerged volume of the boat increases, and more water is displaced.

## NAVY NOTES

Most Naval surface ships are supported on the water **hydrostatically**. In other words, they float by displacing their own weight in water, as described by Archimedes Principle. A Nimitz Class aircraft carrier displaces about 97,000 tons of seawater when full (Navy Fact File, 2016).

# Float Your Boat



$$F_B = \Delta = \rho g V$$

Acceleration due to gravity ( $g$ ) is  $32 \text{ ft/s}^2$

Density of freshwater ( $\rho$ ) is  $1.94 \text{ lb-s}^2/\text{ft}^4$

$$V = \frac{\Delta}{\rho g}$$

	Boat 1	Boat 2	Boat 3
Weight of boat with marbles, $W_{\text{Boat}}$ (lbs)			
Weight of empty container (lbs)			
Weight of displaced water and container (lbs)			
Weight of displaced water (a.k.a. displacement), $\Delta$ (lbs)			
Magnitude of buoyant force, $F_B$ (lb)			
Submerged volume of boat, $V$ (ft <sup>3</sup> )			